

MOPS

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1. **introduction**

This is a document which provides a plan for testing the application we created regarding a school project about chemistry game.

1. **Entrty and exit critteria**
   1. **Entry criteria**

* There is an access to the application.
* QA testing is started when the code development is finished.
  1. **Exit criteria**
* Most of the test cases are successful
* There aren’t critical bugs that can ruin the user experience.

1. **Objectives and tasks**
   1. **Objectives**

* The aim of this testing is to assure that the functionalities of our application don’t ruin the user experience.
  1. **Tasks**
* In order to successfully perform the testing the following things must be assured:
* Highlight the most important functions to be tested.
* Performing self-made testing
* Preparing test reports

1. **scope**

* Functions which deal with the application’s functionality
* Functions which deal with the application’s gameplay

1. **Test strategy**

* Manual testing

1. **Testing process**
   1. **Results**

* Test plan with the test strategy
* Excel workbook with every test that was made during the testing process. It also includes the results and expectations.

Resources

* MS Excel for writing test reports and results.
* MS Word for making the test plan.
* Github for reporting issues and problems.